

MICHAŁ TERCZYŃSKI

JavaScript/TypeScript developer

✉ mterczynski1@gmail.com 🔗 <https://www.linkedin.com/in/mterczynski> 🔗 <https://www.mter.pl>
📍 Cracow



EXPERIENCE

Senior TypeScript Game Developer

Yggdrasil Gaming

📅 09/2024 - 04/2025 📍 Cracow, Poland

I have co-developed front-end side of 2 games: Trickstar Spins and Hacker's Haven

Main responsibilities:

- developing features in new games using TypeScript, PixiJS, pixi-spine
- performing code reviews
- communicating with game producers, artists, animators, testers, backend developers and other frontend developers
- implementing custom HUD for an external client

Game Developer

Gamecode

📅 08/2022 - 12/2023 📍 Remote

I played a key role in co-developing the front-end for two innovative slot games, HammerCash™ and Boom Boom Boom™, leveraging PixiJS and TypeScript.

React Developer

Pragmatic Coders

📅 02/2022 - 08/2022 📍 Remote

- Developed a new module in a banking application using React
- Converted 100+ JavaScript files to TypeScript
- Investigated new tools
- Reported and fixed bugs in an existing project

Software Engineer III

Software Mind

📅 09/2021 - 01/2022 📍 Cracow, Poland

I was developing an internal dashboard application and the backend it was connecting to that was written in Node.js, TypeScript, and Express.js.

- Front-end tech stack: Angular, Angular Material, Nx, Jest
- Backend tech-stack: Node.js, Express.js, testing tools: Sinon.JS, Chai, Mocha
- Other technologies I've been using: Google Cloud Platform, Jira, Confluence, Bitbucket

Software Engineer II

Software Mind

📅 11/2020 - 09/2021 📍 Cracow, Poland

Game Developer

NetEnt

📅 01/2020 - 10/2020 📍 Cracow, Poland

- I have co-developed front-end side of 2 games: Super Striker™ and Aloha Christmas Edition™
- Tech stack: PixiJS, TypeScript, Spine, Jest

SUMMARY

I am adept at developing interactive web games and applications using TypeScript, React.js, Three.js, Node.js, and PixiJS.

LANGUAGES

English

Proficient



Polish

Native



STRENGTHS



Attentive to detail

Keen eye for identifying visual discrepancies and textual inaccuracies



Analytical

Can analyze and solve complex problems, can break complex problems into simpler ones



Communicative

Capably aligns task dependencies with team members, ensuring efficient workflow and collaboration

EXPERIENCE

Software Engineer

GlobalLogic Poland

📅 05/2019 - 12/2019 📍 Cracow, Poland

I have been developing web applications - I was working mostly on front-end, but sometimes I was developing small server applications in Node.js.

- Angular
- React.js
- TypeScript
- Node.js with Express.js
- Electron
- Rx.js
- Highcharts
- Angular Material

Junior Software Engineer

GlobalLogic Poland

📅 07/2018 - 04/2019 📍 Cracow, Poland

Intern

Quantum software S.A.

📅 01/2017 - 01/2017 📍 Kraków, woj. małopolskie, Polska

- Designing and developing a proof of concept for Warehouse Management System application.
- Used Three.js library for rendering a 3D representation of a warehouse.

EDUCATION

IT Technician, Web applications

Zespół Szkół Łączności w Krakowie // Upper Secondary School of Communications

📅 01/2014 - 01/2018